

Pressure

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Pressure

- ▶ Does pressure vary over the course of a hockey game?
- ▶ Do certain players play under more pressure than others?
- ▶ If so, is this because of coaching decisions?
- ▶ Do some players perform better under pressure than others?

Pressure

- ▶ Does pressure vary over the course of a hockey game?
 - ▶ **Yes.**
- ▶ Do certain players play under more pressure than others?
 - ▶ **Yes.**
- ▶ If so, is this because of coaching decisions?
 - ▶ **Yes.**
- ▶ Do some players perform better under pressure than others?
 - ▶ **I don't know yet.**

Outline

- ▶ Expected Points model.
- ▶ Pressure comes mostly from icetime.
- ▶ Deployment varies significantly after controlling for icetime.

Pressure Definition

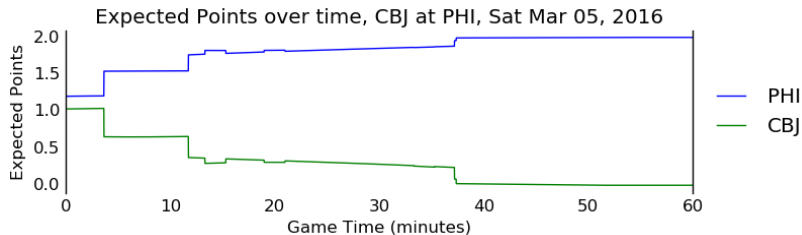
- ▶ *Defensive* Pressure is how much you lose if you're scored on.
- ▶ *Offensive* Pressure is how much you gain if you score.

Pressure Definition

- ▶ *Defensive Pressure* is how much you lose if you're scored on.
 - ▶ **(Expected) Standings points lost.**
- ▶ *Offensive Pressure* is how much you gain if you score.
 - ▶ **(Expected) Standings points gained.**

Expected Points

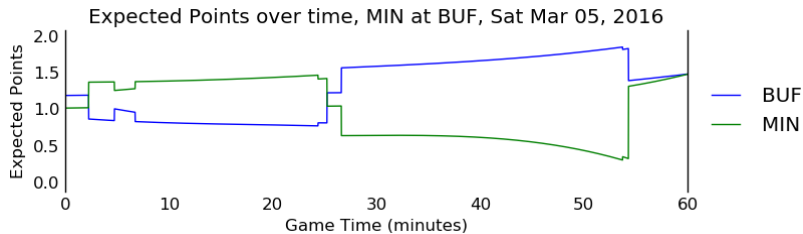
Philadelphia Routs Columbus 6-0



Goals in 4th, 12th, 38th, 38th, 51st, 51st minutes.

Expected Points

Minnesota Buffalo 2-2 with shootout.



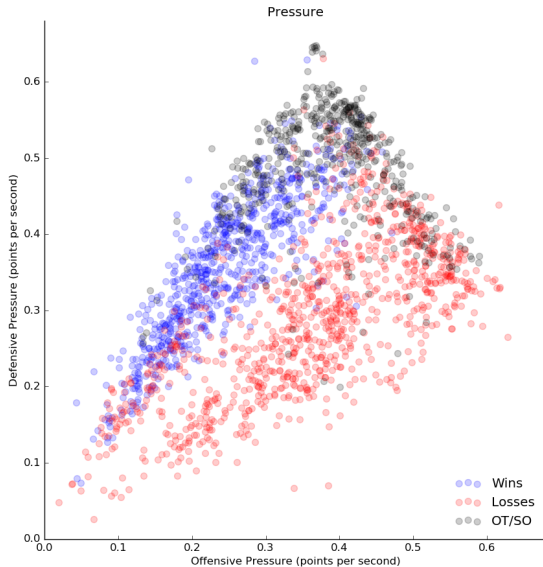
Model Definition

For a given:

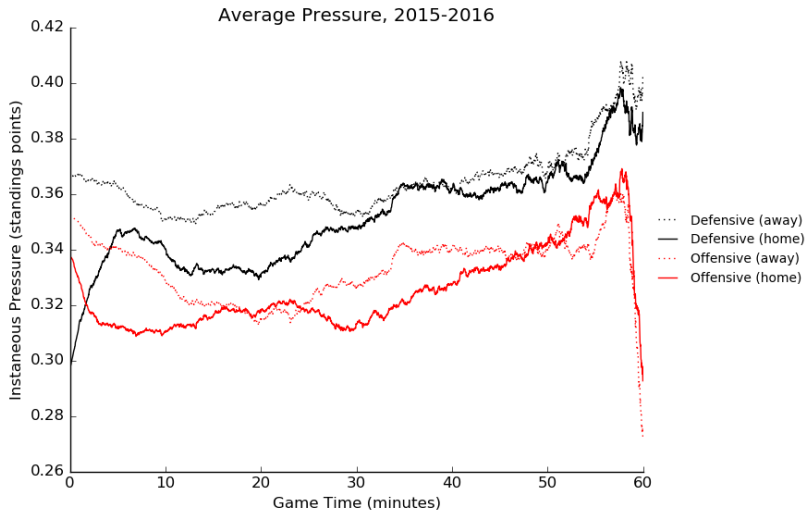
- ▶ Home Score
- ▶ Away Score
- ▶ Home Skater Number
- ▶ Away Skater Number

Fit a pair of cubics which are constrained to end at the right place.
Also various other shenanigans.

Game Pressures



Pressure Over Time

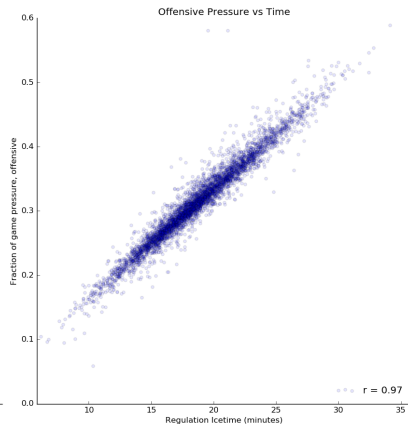
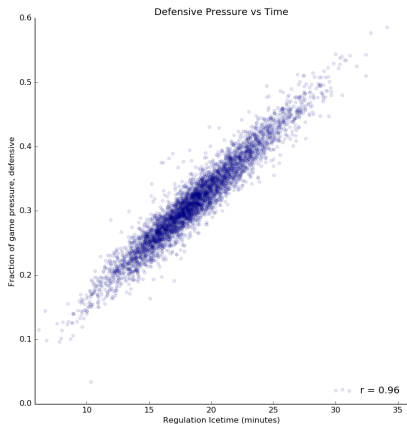


Incentives

Road teams, on average, are rewarded less for scoring than they are punished for being scored on *at all times*.

For home teams the same is true except for the first two (!) minutes.

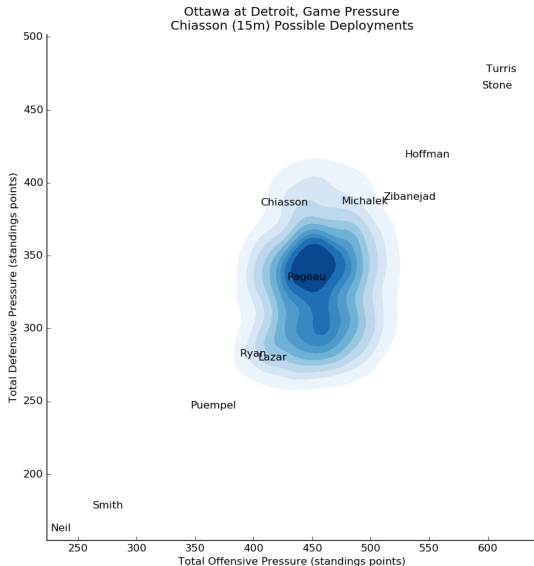
Pressure is Mostly Icetime



Random Distribution of Shifts

Consider “randomly” distributing a given player’s icetime within a game, keeping the total constant, to give an idea of how much choice coaches have.

Possible Pressure for Chiasson vs Boston, Nov 16, 2015



Aggregate z-scores

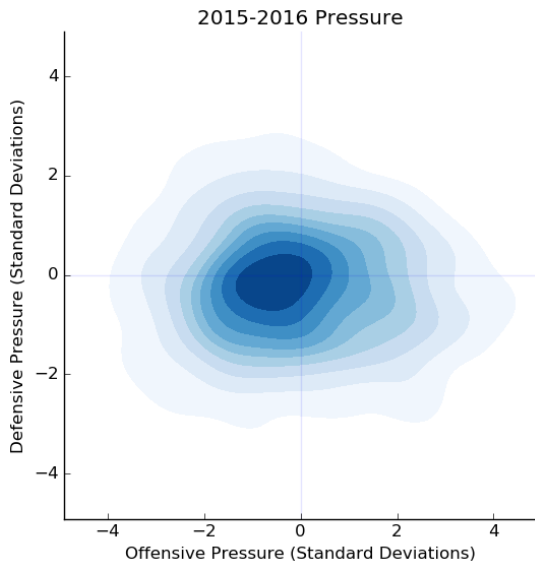
Aggregate all of the deviations-from-expected:

$$z = \frac{1}{\sqrt{|I|}} \sum_{i \in I} z_i$$

and test for normality:

- ▶ Offence $p = 0.058$
- ▶ Defence $p = 0.004$

Distribution of coaching choices



Pattern of coaching choices

Coaching adjustments to pressure are more about sheltering weak players than deliberately using strong players in high pressure situations.

High Offensive Pressure Players

Player	Standard Deviations	
	Offensive Pressure	Defensive Pressure
Ribeiro	4.9	-1.8
Hudler	4.6	0.0
Gaudreau	4.4	-0.6
Landeskog	4.2	-0.7

High Defensive Pressure Players

Player	Standard Deviations	
	Offensive Pressure	Defensive Pressure
DeKeyser	-0.2	4.1
Hjalmarsson	-1.0	4.1
Methot	-1.2	3.8
Larsson	-1.7	3.8

Most extreme usages

Player	Standard Deviations	
	Offensive Pressure	Defensive Pressure
Gostisbehere	+4.1	-4.3
Suter	+3.5	+1.6
Nick Schultz	-3.5	+2.7
Max Talbot	-3.4	-3.3

Future Work

- ▶ Do some players play *better* under pressure?
- ▶ Expand to include regular season and playoffs.

Thanks!

